

<https://brown-csci1660.github.io>

CS1660: Intro to Computer Systems Security Spring 2026

Lecture 1: Introduction

Instructor: **Nikos Triandopoulos**

January 22, 2026



BROWN

Instructor: Nikos Triandopoulos

Associate Professor (of the Practice) in CS, Brown University, 2024 – current

- ◆ Director of Graduate Studies (Master's Program)

Preparation

- ◆ Diploma in Computer Engineering & Informatics, University of Patras (Greece), 1999
- ◆ Graduate studies in Logic, Algorithms & Computation, University of Athens (Greece) 2000
- ◆ Sc.M & Ph.D. in Computer Science, Brown University, 2002 & 2006

Prior experience

- ◆ Postdoctoral Researcher at Dartmouth College, 2006-7 & Aarhus University (Denmark), 2007-8
- ◆ Research & Adjunct Faculty at Boston University, 2008-16 & Brown University, 2008-10
- ◆ Principal Research Scientist at RSA Laboratories (Cambridge, MA), 2010-16
- ◆ Associate Professor in CS at Stevens Institute of Technology, 2016-24

Instructor: Nikos Triandopoulos

Researcher & Educator

- ◆ Interests & experience, as a professional & scholar, in Information Security, Privacy & Cryptography

Research

- ◆ Trustworthy computing – e.g., private & verifiable outsourced & distributed computation
- ◆ Broad & applied, principled & interdisciplinary, academic & industrial
- ◆ Enterprise security & Secure Machine Learning (ML) – e.g., intrusion resilience, self-defense security analytics, crypto-enhanced learning, trustworthy, fair & private collaborative learning

Teaching

- ◆ Past: Intro to IT Security, Beginner/Advance Cybersecurity, Security Privacy & Society, Foundations of Cryptography, Intro to Scientific Comp. & Problem Solving, Seminar/Research & Entrepreneurship in CS
- ◆ Current: CSCI1640 AI & Security (Fall) & **CSCI1660 Intro to Computer Systems Security (Spring)**

Today

- ◆ Course logistics
- ◆ Introduction to the Computer Systems Security
 - ◆ Motivation
 - ◆ In-class discussion with real-world examples
 - ◆ Secure computation outsourcing

1.1 Course logistics

CS1660: Intro to Computer Systems Security

Computer System Security [= Information Security, Computer Security, Cybersecurity]

- ◆ Protection of information systems from theft or damage to the hardware, software, or information stored on them, and from disruption or misdirection of the services they provide

CS1660 [= CSCI1660, CSCI1260, CSCI2660]

- ◆ 3 course codes, 6 sections (1 in-person & 1 remote per course), but essentially one course...
- ◆ Same topics, learning goals, materials, structure, assignments, just difference workload

Disclaimer

CSCI1660 will share course components (e.g., class meetings, Web page and other online learning resources) with CSCI1620 and CSCI2660. Students in these 3 courses (in any section) will be able to see the roster of the other courses or sections. If you have concerns about this, please e-mail the CSCI1660 instructor as soon as possible to discuss your options.

CS1660: Catalog Description

Introduction to Computer Systems Security

1660

This course teaches principles of computer security from an applied viewpoint, provides hands-on experience with security threats and countermeasures, and covers principles and skills useful for making informed security decisions and understanding how security interacts with the world around it. Main topics include cryptography, authentication, access control, operating systems security, web security, and network security. Other topics include general security principles, human factors such as trust and social engineering, the security of complex systems, and the economics of security. The course aims to balance theory and practice.

CS1660: Catalog Description

Introduction to Computer Systems Security

1660

- ◆ Computer security from an applied viewpoint
- ◆ Hands-on experience on security threats & countermeasures
- ◆ Principles & skills for making informed decisions & understanding how security interacts

Topics

- ◆ code execution vulnerabilities (buffer overflow, sandboxing), malware (trojans, viruses, worms)
- ◆ access control (users, roles, policies), cryptosystems (encryption, hashing, signatures, certs),
- ◆ web & network security (password, firewalls, TLS, IDS, VPN), human & social issues (ethics, privacy)

CS1660: Catalog Description

Introduction to Computer Systems Security

2660

This course teaches computer security principles from an applied viewpoint and provides hands-on experience with security threats and countermeasures. The course additionally covers principles and skills useful for making informed security decisions and for understanding how security interacts with the world around it. The main topics covered are cryptography, authentication, access control, web security, and network security. Other topics include cybersecurity ethics and privacy. The course aims to balance theory and practice. These advanced versions focus on real-world skills: performing attacks that are more difficult and rely on less serious vulnerabilities, and creating attacks that achieve a higher standard of quality than a mere "proof of concept."

This course covers the same material as [CSCI 1620](#) and [1660](#) and shares their assignments.

CS1260/2660: Catalog Description (cont.)

1660

- ◆ Computer security from an applied viewpoint
- ◆ Hands-on experience on security threats & countermeasures
- ◆ Principles & skills for making informed decisions & understanding how security interacts

1620/2660

- ◆ Via more advanced work on projects, **a half-credit concurrent lab** or **2000-level course version**
- ◆ Deeper understanding of materials, focusing on real-world skills, e.g.,
 - ◆ performing attacks against systems that are harder to launch or carry out under realistic constraints, rely on less serious vulnerabilities, and achieve higher quality standards than a mere “proof of concept.”

CS1660

- ◆ Open to undergraduate and graduate students
- ◆ Counts for 1000-level credit
- ◆ Cybersecurity master's program
 - ◆ This course is designed for the Computer Science track
 - ◆ **Required in its advanced version, i.e., CS2660**
 - ◆ Policy track students should take CS1880 instead

CS1620/CS2660: The “Lab”

If you are interested, you can work on more challenging problems for additional credit:

- ◆ Undergraduates: half-credit lab (+ capstone, if senior)
- ◆ Graduate students: 2000-level credit

What changes?

- ◆ More problems, trickier vulnerabilities, some outside reading
- ◆ No additional prerequisites/background, just requires more time
- ◆ Extra late days

CS1620/CS2660: Interested?

If you are a...	Register for...	You get...
Undergraduate	CS1660 + CS1620 (Register for BOTH)	Half-credit lab Capstone (if you are a senior; email us)
Graduate student	CS2660	2000-level credit <u>Note</u> : can't drop to 1660 after shopping period!
Undergraduate w/ Concurrent master's	You decide	CS1620: Freedom to drop to 1660 CS2660: 2000-level credit (+capstone)

CS1660: Interested?

Please do the following...

- ◆ Fill out the registration form on the course website
- ◆ Request an override (form will help you pick a section)
- ◆ Add the course to your cart (adds you to Ed)

CS1660: The waitlist

As enrollment changes, we will admit students from the waitlist, prioritizing students who:

- ◆ Cannot take the course again or have strict program req's
- ◆ More admissions soon (within the next few days) - watch your email!

CS1660: If you decide not to take this course

That's okay!

Please be respectful to your fellow students – let us know ASAP:

- ◆ If you are registered: please drop the course
- ◆ If you are on the waitlist: edit your form response

Do you want to be on the waitlist for this course? *

Answer "yes". If, after pre-registration, you decide you no longer want to be on the waitlist, please edit your response to this form and change your answer to "no." This will help us accommodate requests in a timely manner!

☐ Yes

☒ No

CS1660: Learning Goals

Develop a security mindset

- ◆ Learn how to understand & communicate about security principles
 - ◆ How to assess security threats, identify ways to defend
- ◆ Learn by implementing (and breaking) real systems
 - ◆ How attacks work in practice
- ◆ Learn about historical examples that have shaped modern security
 - ◆ Best practices & many examples of what not to do!
- ◆ Learn about tradeoffs and impact of security mechanisms, policies, enforcement, ...
 - ◆ Securing computer systems is a “war,” not a “battle”

CS1660: Topics

- ◆ Security Principles
- ◆ Cryptography
- ◆ Authentication
- ◆ Security for the web
- ◆ How operating systems provide security
- ◆ How to secure networks/the Internet
- ◆ Special topics (cloud platforms, AI security, ...)

CS1660: Staff

Instructor

- ◆ **Nikos Triandopoulos**
- ◆ Course organization/management, lectures, assignments, grades, ...
 - ◆ all mistakes will be mine 😊
- ◆ Office hours: Tuesdays/Thursdays, 1 – 2pm or by appointment
- ◆ Office location: CIT 223

Teaching assistants

- ◆ Joey Ricciardulli, Thomas Stanger (HTAs),
- ◆ Taha Ebrahim , Kelly Lin , Rohit Menon (UTAs)
- ◆ Assistance w/ labs, projects, assignments, help sessions, grading, demos, as needed
- ◆ Office hours: See course page

CS1660: Class Participation

- ◆ Synchronous attendance encouraged, but not required
- ◆ All lectures and notes will be recorded => posted within 24hrs
- ◆ The deadlines will be the same for all students

CS1660: Clicker Questions

- ◆ Conducted via TopHat (Join Code: TBD)
- ◆ You need to register
- ◆ Does not count towards your grade
- ◆ Engage with course material during lecture!

CS1660: Live Demos

- ◆ See in class hands-on demonstrations of basic attack and defense techniques
- ◆ Usually: code released so you can try yourself
- ◆ Any attack demos should be done in an ethical and legal manner

CS1660: Disclaimer

- ◆ We will teach you how to break things, so that you can learn how to make systems more secure
- ◆ Use your skills responsibly
- ◆ Do not conduct attacks outside the setting of the course, or on systems that you do not own
- ◆ You are responsible for adhering to collaboration policy, Brown's Academic code, state/federal laws...

CS1660: Assignments

- ◆ 4 Homeworks (20%)
 - ◆ written problems + short “labs”
- ◆ Projects (60%)
 - ◆ Cryptography: Learn cryptographic principles
 - ◆ Flag: Break a web application
 - ◆ Handin: Circumvent OS privileges
 - ◆ Final project: Design, build, test a secure system

CS1660: Prerequisites

- ◆ CS330, CS300, CS1310, CS1330 (or equivalent)
 - ◆ You should have seen systems concepts like threads, memory management, (basic) networking before

You should also be comfortable with...

- ◆ Writing programs/scripts in some language (Python, Go, C/C++, Shell ...)
- ◆ Learning new languages you've never seen before, to read code (we'll gain practice with this!)
- ◆ If you have questions, please ask!

CS1660: Regular Administritivia

- ◆ Most material on course website: <https://brown-csci1660.github.io>
- ◆ You are responsible to check the web page and EdStem!
 - ◆ All announcements will be there
 - ◆ Notes for all lectures (filled and unfilled)
 - ◆ Handouts, due dates, programming resources, etc...

CS1660: Asking for Help

- ◆ Online help: EdStem
- ◆ Office hours: calendar on course website
 - ◆ In-person and hybrid
- ◆ Can help with..
 - ◆ Debugging
 - ◆ Assignment/project concepts
 - ◆ Systems issues, attack mechanics
 - ◆ And more!
- ◆ We're here to help you learn how to solve problems—but please start early!

CS1660: Asking for help (cont.)

- ◆ Collaboration: work with your peers!
 - ◆ Collaboration policy on course website
 - ◆ We encourage you to collaborate, **so long as the code you write and vulnerabilities you find are your own**
- ◆ List collaborators in your submission
- ◆ Use online resources, AI tools, etc. to find resources or code snippets, but it's up to you to pieces together

CS1660: Asking for help (cont.)

- ◆ Collaboration: work with your peers!
 - ◆ Collaboration policy on course website
 - ◆ We encourage you to collaborate, **so long as the code you write and vulnerabilities you find are your own**
- ◆ Your physical and mental health is important!
 - ◆ If you have concerns, feel free to talk to us
 - ◆ We encourage you to contact University resources like CAPS

CS1660: Late days

- ◆ Everyone gets five (5) late days to apply to most assignments, extends deadline by one full day
 - ◆ +2 for CS1620/CS2660 students
- ◆ Max 2 late days per assignment
- ◆ Weekends/University holidays don't count
(If deadline Fri 11:59pm, Monday 11:59pm is 1 day late)
- ◆ We want you to rest => take time to think about things

CS1660: Feedback

- ◆ Anonymous feedback form on course website
- ◆ Please tell us how we can improve the course!
 - ◆ Clarity of assignments
 - ◆ Improving accessibility
 - ◆ Concerns about presentation of content, interactions with staff

CS1660: Setup Homework 0

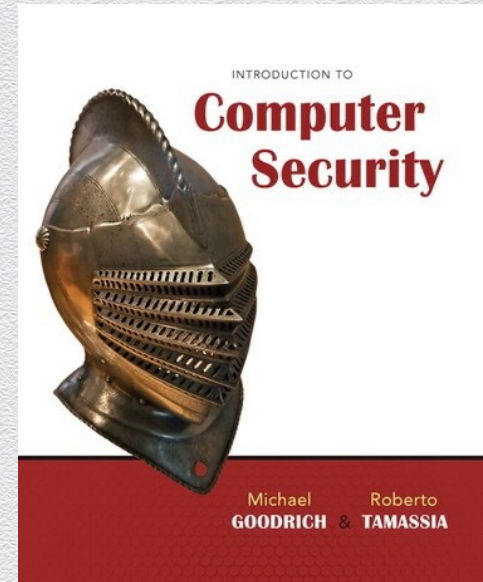
- ◆ Ensure you have access to course resources
- ◆ Helps us to gauge your comfort level with various topics and concepts covered in this course
- ◆ We will use this to determine how to scope lectures and provide other resources
- ◆ Complete by next lecture

CS1660: Setup Project 0

- ◆ Set up course container environment
- ◆ You'll use this to develop all subsequent projects
- ◆ Do by next Wednesday (for release of first project next Thursday)

CS1660: (Optional) Textbook

- ◆ The textbook for the course is
 - ◆ Introduction to Computer Security by Michael T. Goodrich and Roberto Tamassia, 1st Edition.
- ◆ The lecture schedule includes supplementary readings from the textbook, which is available in the Brown University Library.
- ◆ Students are not required to purchase this textbook to participate in the course.



Questions?

- ◆ Please ask questions during class!